

South Carolina uses a Uniform Grading Scale to calculate Grade Point Average (GPA) and class rank for high school students. Two grade point averages will be calculated. The weighted GPA is calculated using the level of the course, the grade earned and the units earned based on the South Carolina Uniform Scale. Palmetto Fellows, LIFE, and HOPE scholarships are based on the weighted GPA. The un-weighted GPA is known as the traditional 4.0 scale. It is determined by grade and units earned only. The weighted GPA is based on the course's quality points as defined by the SC uniform grading scale. (See next page for an illustration)

The uniform grading scale and system for figuring GPA and class rank will apply to all courses carrying Carnegie units, including units earned at the middle/junior high school level.

Grade point averages will be figured uniformly in all schools using the following formula. The formula will yield each student's GPA which can then be ranked from highest to lowest rank in class. Computations will not be rounded to a higher number. All diploma candidates are included in the ranking.

$$\text{GPR} = \frac{\text{sum (quality points x units)}}{\text{sum of units attempted}}$$

Honors-add .5 quality points

Dual Credit / Advanced Placement (AP) –add 1.0 quality points

GPA –calculated as an average of quality points

Example Based on 10 point scale

Student A	Grade	Quality Points	Unit
English CP	91	4.100	1.0
Algebra 1CP	87	3.700	1.0
World Geo Honors	83	3.300	1.0
Physical Education	92	4.200	1.0
Physical Science	94	4.400	1.0

CP			
Spanish 1 CP	84	3.400	1.0
SUM		22.900	6.0

Computation (quality points x units)

	Quality Points	Unit	Quality points X units
English 1CP	4.100	1.0	4.100
Algebra 1CP	3.700	1.0	3.700
World Geo H	3.800	1.0	3.3.800
Physical Education CP	4.200	1.0	4.200
Physical Science CP	4.400	1.0	4.400
Spanish 1 CP	3.400	1.0	3.400
Sum of units attempted	23.600	6.0	23.600

Sum of quality points x units 23.600

= 3.933 Student's GPA

Divided by sum of units attempted 6.00

Computations will not be rounded to higher number.